

Lucas Stevens

3D Artist | Generalist | Animator | Modeler

[My Portfolio](#) 808 546 0161 lucasstevens65@gmail.com Honolulu, Hawaii

Hello! I'm a creative person with a background in 3D art, animation, and digital media. I enjoy learning new things, exploring different creative areas, and creating work that entertains and connects with an audience. I'm looking for opportunities in Hawai'i or on the mainland where I can continue growing, contribute to a team, and build my experience as an artist.

WORK EXPERIENCE

Clean.exe | Shortfilm Production

3D Generalist & Director | KCC New Media Arts program | 2023 – 2025

- Directed and Led a team of 8 Artists
- Collaborated across all parts of production, with the team sharing multiple creative and technical roles.
- Created the original story and helped develop the short film from concept to completion.
 - Awards: HIFF Audience Choice Award | Gold Pele Award | Bronze Pele Award
 - Global Shorts - Special Mention | FSSW 2025 Exhibit

Surf Camp Coffee | Commercial

Creator, Director & 3D Generalist | May 2026 - Aug 2026

- Created and directed an original 3D animated short from concept through final production.
- Handled all aspects of production, including modeling, rigging, animation, lighting, rendering, and editing.
- Developed the story, visual style, and overall direction independently.

3D Generalist | Animator | Freelance | 2022 – today (4 years)

Production types: film | advertising | product visualization | games

- Character animation for humanoids, animals and creatures
 - Types: traditional | 3d keyframe
 - Context: facial | story-driven | 3d camera | full-body action | combat
- Polygonal modeling of creatures, characters and props
- Rigging for characters, creatures and props
- Concept art | developing visual art styles
- Texturing, shading, lighting and rendering of products
- Supervising and managing small to large projects
- Self-developing pipelines and workflows
- Visual storytelling, camera cut, art direction
- Audio Editing & Music Production — GarageBand

Kona Brewing Co. | Busser | Part-Time | 2022–Present

- I worked part-time while completing school and developing my creative portfolio.
- Progressed from dishwasher to a front-of-house role.

EDUCATION

Kapi'olani Community College | Honolulu, HI

- Associate in Science | New Media Arts - Animation | 2022 - 2025 | GPA: 4.0

High School Diploma | Henry J. Kaiser | 2022

PROFESSIONAL SKILLS

- Growth Seeker**
I love to learn and share my knowledge with others.
- Reliable Partner**
I'm a quick adaptive sprinter and deliver on time.
- Trouble Shooter**
I always look for creative and sustainable solutions.

AWARDS/SELECTIONS

Certificate in 3D animation
HIFF Audience Choice Award
Gold Pele Award
Bronze Pele Award
Global Shorts - Special Mention
FSSW 2025 Exhibit
[Finalist in 2025 Masaki Award](#)

SOFTWARE EXPERIENCE

 Autodesk Maya | 4 years
 Adobe After Effects | 6 years
 Adobe Photoshop | 8 years
 Adobe Premiere | 4 years
 Unity | 1 year
 Substance Painter | 1 years

Audio/Music Production

 Garage Band | 6 years